

BALLMONSTERS!

NEW BALLS, PLEASE!

These news rules for *Ballmonsters!* are for play-testing. Please send your feedback and questions to precinctomega@gmail.com.

MICROBALLS

The tiniest of ballmonsters, they're almost cute. Almost.

A single miniball may be replaced with three microballs. Microballs have a default STR of 0 and cannot have a STR higher than 2.

Microballs only score 1 VP if they go through a portal.

MINEBALL

Mineballs love to ruin everyone's day. If you invited one to a picnic, it would come with wasps. But as no one is likely to invite them to a picnic, ever, they resort, instead, to blowing themselves up violently and repeatedly.

Only a miniball can be a mineball.

When you place a mineball on the field, secretly write down a number between 2 and 12 on a scrap of paper and place it, facedown, next to the field. If another ball hits the mineball with a momentum greater than the number written on the paper, it *explodes*. This happens before resolving bites or bounces.

When a mine ball *explodes*, it and any ball adjacent to it immediately deflate. In addition, roll a d12. Every ball within a

number of inches equal to the d12 roll immediately loses -1 strength. If the roll is 12, then every ball within 12" immediately loses -2 strength.

Neither player earns any points for deflations that occur as a result of the mineball *exploding*.

Once a mineball has exploded, it re-inflates like any other ballmonster, but cannot explode again in the same game.

SWARMBALL

The tiniest microballs sometimes cluster together for protection and warmth. The tiniest are pushed towards the middle, whilst the larger ones rise to the surface and fresh-ish air. Whenever it hits a target, there is a chance that it will spit out a microball.

Only a miniball can be a swarmball.

Every time a swarmball hits a target, roll a d12. If the result is less than the swarmball's current power, place a microball in any empty space within 1" of the swarmball.

As soon as a swarmball generates 5 microballs, remove the swarmball – it has lost too many of its larger microballs to hold itself together!



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